TOMMY DENG

✓ hi@tommydeng.com

tommydeng.com

github.com/sttic

in /in/tommydeng

EDUCATION

University of Ottawa Software Engineering 2017 - 2021 · GPA: 3.9/4.0

SKILLS

TEAMWORK

Communication Agile Problem-solving Ownership User-centered Inventive

LANGUAGES

Pvthon

Java

C++ **JavaScript** HTML/CSS TypeScript

TECHNOLOGIES

React Next.js Vue Node JS

PostgreSQL **GCP**

Express Firebase

AWS

Docker

Git Linux

Jira Bash Visual Studio Figma

HACKATHONS

2019 Hack the North

2019 Hack The 6ix

2019 uOttaHack

ConUHacks 2019

2018 Hack Western

2018 Hack the North

2018 cuHacking

2018 uOttaHack

INTERESTS

Data Visualization • Design Project Management • Web

Penny Boarding • Cats K-Pop · Speed Cubing

WORK EXPERIENCE

Amazon Web Services (AWS) SDE Intern

· Enhanced discoverability of cloud resources by implementing metadata additions across Lambda API, CloudFormation, and React UI in Java and TypeScript

• Enabled advanced querying and 10x faster search times by replicating database to Elasticsearch using DynamoDB Streams, SQS, and Lambda

Bank of Montreal Capital Markets Developer Intern

May - Aug 2020

May - Aug 2021

 Revealed winning metric-driven strategies for increasing revenue by up to 5% by analyzing client/sales data, using Python + Excel visualizations, in a pitch competition

- Improved efficiency and profitability of in-house trading tools by developing key traderrequested features using ASP.NET MVC in C#
- Reduced Oracle SQL database calls by 75% by implementing server-side caching policy

Kinaxis Analytics Software Developer Intern

Sep - Dec 2019

- · Dramatically accelerated product timeline to meet release by developing above-average >15 user-facing visualization and UI/UX features in React, TypeScript, D3.js, and Cytoscape while following test-driven development using Selenium and Jest
- Enhanced product design by integrating feedback from client and domain experts

Ross Video Automation Software Developer Intern

Jan - Apr 2019

- Increased Jenkins test suite execution speeds by >200% and enabled reliable headless operation by overhauling the continuous integration process with Robot Framework
- Allowed testing of previously blocked video control and monitoring features by adding key functionalities to internally developed automation libraries using Java

VOLUNTEER EXPERIENCE

CUSEC Director of Technology & Design

Apr 2020 - Jan 2021

 Attracted sponsors and attendees by designing a modern brand identity to reach an international audience of >1000 users, using Figma, Next.js, and Chakra UI

uOttaHack Developer Team Lead

Nov 2019 - Feb 2021

 Served and collected hackathon registration data from thousands of users by effectively collaborating with developers in creating multiple attendee-facing apps using React, **Next.js**, and **Firebase** (landing page, application portal, and live schedule)

Inventure Accelerator Technology & Media Lead

Jan 2018 - Dec 2019

- Raised over \$4000, received article mentions, and gathered 80 attendees for a networking event by developing and marketing startup website using Vue and Netlify
- Collaborated with Google and Invest Ottawa to create keynote event sponsor video

Ottabotics Robotics Competition Team

Sep 2017 - Dec 2018

· Saved weeks of manual work by generating photorealistic road imagery renderings for autonomous vehicle training data/simulation using Blender, Python, and OpenCV

PERSONAL PROJECTS

Life's Charge Visualization

Aug 2017

• Received over 100,000 views in a popular data visualization group by creating an original animation, representing a typical human lifespan, using CImg in C++

Potato Simulator

Jun 2016

• Won award out of >50 people for building an interactive physics-based Unity 3D game in C# about a personified potato roaming an open world